

## SUMMARY QUALIFICATION

A multi-skilled **Architect** graduated in Master's Degree in Architecture (Arch. **Design** | Arch. **Engineering**). Highly effective at working on **multiple projects** simultaneously. Results-oriented Architect with **7 years of experience** who delivers cutting edges and **creative** designs with strict time frames. Exceptional technical skills in **Revit**, **CAD**, **Adobe**, **Lumion**, **Sketchup**, **Enscape** and **VRay** to develop high quality presentations and illustrations.

## EDUCATION

SPAIN  
GRANADA  
2008-2016

### UNIVERSITY OF GRANADA (UGR) TECHNIQUE SUPERIOR SCHOOL OF ARCHITECTURE (ETSAG) **MSC. ARCHITECTURE** (ARCH. DESIGN | ARCH. ENGINEERING)

#### WORKSHOPS:

- Phased project to protect and stimulate the ecosystem of **Atlantic coast** beaches, in collaboration with Department of Graphic Expression and Engineering.
- Rehabilitation of **Rivera forest** to protect the city from river overflows, collaboration with **Garcia Torrente Architects LLC**.

## EXPERIENCE

CALIFORNIA, US  
SAN FRANCISCO  
2020 - **PRESENT**

### JOB CAPTAIN **FORGE**

**Collaborated** with multi-disciplinary team to design residential and commercial projects. Participate in **all project phases**, including conceptual designs, presentations, schematic design, design development, construction documents and production.

CALIFORNIA, US  
SAN FRANCISCO  
2017-2020

### INTERMEDIATE DESIGNER **BCV ARCHITECTS**

Development of the whole modeling process from **SD** set to **DD** set of **Hollywood Park**, a mixed-use town center which includes over **500,000 SF** of **retail** and entertainment buildings in Inglewood, California. Simultaneously delivering illustrations and **high quality renderings** for marketing purposes, and **managing** the creative design process of the area called "Kid's plaza".

**Coordination** with design consultants in the development of **documents packages for presentation** and 3D Renderings in phase 1 of **Treasure Island**, a plan which creates approximately **200,000 SF** of **community** and destination **retail** in a new Island Town Center.

CALIFORNIA, US  
SAUSALITO  
2017

### DESIGNER **MARTIN KOBUS HOME**

Displayed products **strategically** to help the client realize **presentation** significances in terms of size, color, and placement in relation to existing **space** and furnishings.

SPAIN  
CIUDAD REAL  
2016

### STRUCTURAL ENGINEER **ESARTE 3D**

Analysis of **foundation** designs for support structure and existing building structures. **Coordination** with project managers and designers and performing **engineering calculation**.

SPAIN  
CIUDAD REAL  
2015-2016

### ARCHITECT **CARMELO SANCHEZ MARTIN**

Development of detached **house projects**, developing technical drawings, 3D illustrations, and site studies.